Vendor: Microsoft

Exam Code:70-482

Exam Name: Advanced Windows Store App Dev using HTML5 and JavaScript

Version: Demo

QUESTION 1

You need to implement the file storage solution for equipment drivers and updates.

What should you do?

A. Map the inspector\\'s Documents folder as the default file storage location.

B. Map the inspector\\'s SkyDrive folder as the default file storage location.

C. Map a KnownFolder as the local default file storage location.

D. Use the Live Connect REST API to map a default file storage location.

Correct Answer: B

QUESTION 2

You need to prevent the exception that is being thrown by the findCamera( ) method. What should you do?

A. Check the devices collection for multiple devices.

B. Place a try block immediately after line VD12 and a catch block immediately before line VD17. In the catch block, display the message property of the exception object to the user.

C. In line VD10, set the cameraID variable to null.

D. Check the devices collection for null before setting the cameraID variable.

Correct Answer: D

QUESTION 3

You are developing a Windows Store app for an airline. The app will provide current flight status information.

The app will display the flight status on the lock screen if the user grants permission.

You have the following requirements:

Display a dialog box that requests access to the lock screen.

Display a message that indicates whether the user has granted access to the lock screen.

You need to ensure that the requirements are met.

How should you complete the relevant code? (To answer, drag the appropriate code segments to the correct locations in the answer area. Each code segment may be used once, more than once, or not at all. You may need to drag the split

bar between panes or scroll to view content.)

Select and Place:

```
                                                        ::::::::::::::::

Activation;                    function requestAccess() {

Background;                    var Background = Windows.ApplicationModel. [                    ]

PackageID;                     Background.BackgroundExecutionManager. [                    ]
                               .then(function (result) {
bind()                             switch (result) {

getAccessStatus()                    case Background.[                    ]        .denied:

requestAccessAsync()                     myapp.displayStatus("denied access");

BackgroundAccessStatus             break;

BackgroundTaskBuilder                case Background. [                    ]
                                   .allowedWithRealTimeConnectivity:

                                           myapp.displayStatus("allowed access");
                                   break;

                                   ...
                               }
```

Correct Answer:

```
                                                        ::::::::::::::::

Activation;                    function requestAccess() {

Background;                    var Background = Windows.ApplicationModel. [ Background; ]

PackageID;                     Background.BackgroundExecutionManager. [ requestAccessAsync() ]
                               .then(function (result) {
bind()                             switch (result) {

getAccessStatus()                    case Background. [ BackgroundAccessStatus ]      .denied:

requestAccessAsync()                     myapp.displayStatus("denied access");

BackgroundAccessStatus             break;

BackgroundTaskBuilder                case Background. [ BackgroundAccessStatus ]
                                   .allowedWithRealTimeConnectivity:

                                           myapp.displayStatus("allowed access");
                                   break;

                                   ...
                               }
```

QUESTION 4

You need to enable trainers to select client profiles. Which code segment should you insert at line CD06?

A. fop.pickMultipleFileAsync ( ). then(

B. fop.pickFileAsync ( ). then (

C. fop.pickSingleFileAsync ( ) .then{

D. fop.pickSingleFile ( ).then (

Correct Answer: C

QUESTION 5

You need to enable debugging on the Personal Trainer app.

Which JavaScript project properties should you set? (Each correct answer presents part of the solution Choose all that apply.)

A. Set Allow Local Network Loopback to No.

B. Set Debugger Type to Script Only.

C. Set Debugger Type to Managed Only.

D. Set Debugger to launch to Local Machine.

Correct Answer: BD

QUESTION 6

You are designing a testing strategy for a Windows Store app by using HTML5, JavaScript, and CSS3. You need to use testing strategies that validate for the best performance.

Which testing strategies should you select? (To answer, drag the appropriate actions to the correct locations in the answer area. Each action may be used once, more than once, or not at all. You may need to drag the split bar between panes

or scroll to view content.)

Select and Place:

Link the CSS at the top of the page with the JavaScript at the bottom of the page.
Link the CSS at the bottom of the page with the JavaScript at the top of the page.
Use synchronous API calls.
Use asynchronous API calls.
Reference an external JavaScript file.
Reference inline JavaScript code.

Result	Action
Reduce blocking of user interface threads	
Optimize bytecode caching performance	

Correct Answer:

Link the CSS at the top of the page with the JavaScript at the bottom of the page.
Link the CSS at the bottom of the page with the JavaScript at the top of the page.
Use synchronous API calls.
Reference inline JavaScript code.

Result	Action
Reduce blocking of user interface threads	Use asynchronous API calls.
Optimize bytecode caching performance	Reference an external JavaScript file.

QUESTION 7

You need to implement the audit log.

What should you do?

A. When the user moves the device, create a Windows Event Log entry.

B. When the user moves the device, create a custom log file entry.

C. When the user touches a button, create a Windows Event Log entry.

D. When the user touches a button, create a custom log file entry.

Correct Answer: D

QUESTION 8

In the following code segment, three functions return WinJS.Promise objects.

```
function op1() {
  return new WinJS.Promise(function () {
  ...
  });
}

function op2() {
  return new WinJS.Promise(function () {
  ...
  });
}

function sum() {
  return new WinJS.Promise(function () {
  ...
  });
}
```

You need to chain the promise operations to optimize error handling. Which code segment should you use?

C A. op1()

    .then(function() { return op2(); })

    .done(function() { sum(); });

C B. op1()

    .then(function() { return op2()

    .then(function() { sum(); })

    });

C C. op1()

    .done(function() { return op2(); })

    .then(function() { sum(); });

C D. op1()

    .done(function() { return op2(); })

    .done(function() { sum(); });

A. Option A

B. Option B

C. Option C

D. Option D

Correct Answer: A

QUESTION 9

You are developing a Windows Store app by using JavaScript. The app will be used in multiple geographic locations. The app implements character grouping.

You need to ensure that the app can access only the first character group.

Which code segment should you use?

A. var item = new Windows.Globalization.Collation.CharacterGroupings ( ) .getAt (1);

B. var item = new Windows.Globalization.Collation.CharacterGroupings( ) .lookup("1");

C. var item = new Windows.Globalization.Collation.CharacterGroupings( ) .first( );

D. var item = new Windows.Globalization.Collation.CharacterGrouping( ) .first;

Correct Answer: C

QUESTION 10

You are developing a Windows Store app by using JavaScript. The app will use the fileStream object to write text to a file.

You need to write the text to the file and ensure that the file is available to other apps.

Which five actions should you perform in sequence? (To answer, move the appropriate actions from the list of actions to the answer area and arrange them in the correct order.)

Select and Place:

Correct Answer:

	Commit data in the **DataWriter** object.
	Flush data in the **streamContent** object.
Create a **DataWriter** object to write text content.	Create a sequential output stream object named **streamContent** from the **fileStream** object.
Clone the **fileStream** object into the **streamContent** object.	Flush data in the **DataWriter** object.
	Close the **fileStream** object.

QUESTION 11

You are developing a Windows Store app.

You need to implement in-app purchases.

Which three actions should you perform in sequence? To answer, move the appropriate actions from the list of actions to the answer area and arrange them in the correct order.

Select and Place:

	Answer Area
Initialize the license information for the app.	
Configure the in-app offers in the app manifest.	
Submit the app to the Windows Store.	
Add the license key to the app.config file.	
Add the in-app offer code to the app.	

Correct Answer:

	Answer Area
Initialize the license information for the app.	Configure the in-app offers in the app manifest.
	Submit the app to the Windows Store.
	Add the in-app offer code to the app.
Add the license key to the app.config file.	

QUESTION 12

You need to retrieve and register a DLNA-compatible device. Which code segment should you insert at line PL16?

A. var player = Windows.Media=Devices.AudioDeviceController ( );

B. var player = Windows.Media.Devices.DLNADeviceController ( );

C. var player = Windows-Media,PlayTo.PlayToManager.getForCurrentView( ); player. addsventListener("sourcerequested", sourceRequestHandler, false);

D. var player = Windows.Media.PlayTo.PlayToManager.showPlayToUI ( ); player-addEventListener("sourcerequested", sourceRequestHandler, false);

Correct Answer: C

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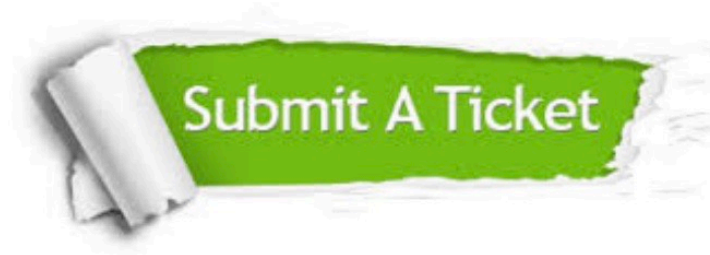
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